

Crazy K8s

This is my idea for a new drinking game. It came to me in a dream. No, seriously. I hope this will add to the existing options, or at least be an improvement on Rage Cage (what kind of fucked-up game has the worst player be the ONLY one who drinks?)

Things You'll Need

- Ideally between 8-10 players, but can still be fun with 6-12 people
- A large-ish table
- Red Solo cups
- Ping pong balls (see Variations for an alternative)

Set-Up

- Make sure there is enough space for all the players to walk around the table.
- Place one cup LESS than there are total players clustered in the middle and fill them with a large sip of something drinkable.
- Everyone takes a starting position around the table. The youngest player steps outside the circle with the ping pong balls.

How to Play

1. The players at the table start walking around it (a la Musical Chairs) as the player on the outside (the Thrower) attempts to throw a ping pong ball over/through the players into one of the Red Solo cups.
2. Once the Thrower makes it into one, everyone must quickly grab a cup, down its contents, and then flip them upside down (a la Flip Cup).
3. The last* player to successfully flip their cup is eliminated and becomes a chaser for the ping pong balls.
4. The first player to finish becomes the new Thrower and gets a bye into the next round.
5. The previous Thrower joins the remaining players around the table, cups are refilled, and the next round begins.
6. This continues until you have 4 players left (including the Thrower). At the end of this round, the person who loses flip-cup becomes the Thrower.
7. Next is the final round. You place only two cups in the center, so the players must battle to grab a cup first. Then, the first of the two to flip their cup is your champion!

*If there's ever a tie, you can have the tied players reset their cups and race to flip-cup.

Variations

- If you don't have access to ping pong balls, the "Thrower" can simply play music and then stop it when they want the frenzy to begin. You can also use this variation if it's taking too long to throw a ball into the cups (although that's part of the fun!)
- You can fill some of the cups with stuff that's either easier or harder to drink
- You can create a fun challenge/punishment for the person who grabs the cup with the ball in it (ex. they have to flip the cup with their non-dominant hand)